

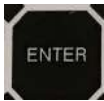
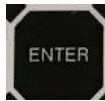


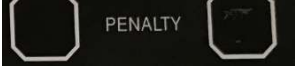



## OPERATING INSTRUCTIONS FOR HOCKEY SCOREBOARD – (Red & Green Pad at Complex)

### SET AND RUN A GAME

- 1) Press “new game” 
- 2) Press “clear” 
- 3) Timer direction “D” will display: “0” will direct timing up “U”  
“1” will direct timing down “D”
- 4) Period # will show; select period desired
- 5) Press “enter” 
- 6) “Period mins” will show
- 7) Select length of period; press “enter”; select seconds if required and press “enter” 
- 8) Press “timer run” to start the clock 
- 9) Press “timer hold” to stop the clock 

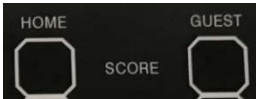
### SET UP A PENALTY

- 1) Press the “Home” or “Guest” penalty 
- 2) Defaults to “normal run penalty”; to select special penalty press “hold pen mem” until desired penalty displayed 
- 3) Press “enter”
- 4) Type in player number
- 5) Press “Enter”
- 6) “Penalty Minutes” will display
- 7) Type number of minutes of penalty
- 8) Press “enter”
- 9) Type in number of seconds required
- 10) Press “enter”

#### To Delete a Penalty

- 1) Press “Recall” 
- 2) Press “Home Penalty” 
- 3) Press “Clear” 
- 4) Press “Enter” 

### SET UP A SCORE

- 1) Press “home” or “guest” score 

### STARTING ANOTHER PERIOD

- 1) Press “Period” 
- 2) Select period desired
- 3) Press “enter” 
- 4) Follow steps 6) through 9) in **Setup & Run Game** above

## OPERATING INSTRUCTIONS FOR HOCKEY SCOREBOARD – (Red & Green Pad at Complex) cont'd

### ABORTING TIME OUT

1) Press "Time Out"



2) Press "Abort Funct"



### RUN LAMP TEST

1) Press "New Game"



2) Press "Recall"



3) Press any key to escape

### RESET TIMER (GAME TIME)

1) Press "set timer" button



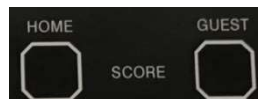
- 2) If minutes are to be changed type in new number
- 3) If minutes are not to be changed leave as is
- 4) Then press "enter"
- 5) Seconds are now displayed - follow steps 1 to 3
- 6) Press "enter" to return to game mode

### RESET SCORE

1) Press "recall"



2) Press "home" or "guest" score



3) Press "clear"



4) Enter new score

5) Press "enter" to return to game mode

